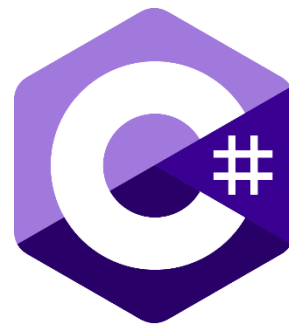


Code Clock

DAY 3: Methods

Learn.to.code

Programming with C#
@ QUB



Methods

A method (called a **function** in Python) is a reusable block of code that performs a specific task. Functions help us to write clean, organised, and reusable code.

C# has many built-in methods like `Console.WriteLine()`, but we can also write our own. These are called **user-defined methods**.

Defining a Method

To define a method in C#, you declare its return type, name, and any parameters it uses. Methods must be placed inside a class.

Example:

```
void CodeClock()  
{  
    Console.WriteLine("Welcome to Code Clock Day 3");  
}
```

In the **main method** `CodeClock()`; // Calls the method

```
public static void Main (string [] args)  
{  
    CodeClock();  
}
```

Method Parameters

Methods can accept one or more **parameters** (also called arguments) to make them more flexible.

Example:

```
void PrintMyName(string name)  
{  
    Console.WriteLine("Welcome to Code Clock Week 4 " + name);  
}
```

In the **main method** *PrintMyName*("Errol"); // Calls the method

```
public static void Main (string [] args)
{
    PrintMyName("Errol");
}
```

C# is **strongly typed**, so you must always declare the data type of the parameter.

Multiple Parameters:

```
void PrintNames(string name1, string name2, string name3)
{
    Console.WriteLine("Welcome to Code Clock Week 4\n" + name1 + "\n" + name2 + "\n" + name3);
}
```

In the **main method** *PrintNames*("David", "Michael", "Bradley"); // Calls the method

```
public static void Main (string [] args)
{
    PrintNames("David", "Michael", "Bradley");
}
```

Different Data Types:

```
void PrintTrainerDetails(string name, string age, string gender)
{
    Console.WriteLine("Your trainer today is:\n- Name: " + name + "\n- Age: " + age + "\n- Gender: " + gender);
}
```

In the **main method** *PrintTrainerDetails*("Errol Martin", "45", "Male"); // Calls the method

```
public static void Main (string [] args)
{
    PrintTrainerDetails("Errol Martin", "45", "Male");
}
```

Unknown Number of Parameters

In C#, this can be done using the ``params`` keyword:

```
void PrintNames(params string[] names)
{
    foreach (string name in names)
    {
        Console.WriteLine(name);
    }
}
```

In the main method *PrintNames*("Rosie", "Sam", "Autumn"); // Calls the method

```
public static void Main (string [] args)
{
    PrintNames("Rosie", "Sam", "Autumn");
}
```

Default Parameters

C# allows default values for parameters:

```
void PrintTrainerDetails(string name, string age, string gender, string course = "Programming with C#")
{
    Console.WriteLine("Name: " + name);
    Console.WriteLine("Age: " + age);
    Console.WriteLine("Gender: " + gender);
    Console.WriteLine("Course: " + course);
}
```

In the main method *PrintTrainerDetails*("Errol Martin", "45", "Male"); // Calls the method

```
public static void Main (string [] args)
{
    PrintTrainerDetails("Errol Martin", "45", "Male");
    PrintTrainerDetails("Errol Martin", "45", "Male", "Programming with Python");
}
```

Return Statement (single value)

```
int SimpleCalc(int num1, int num2)
{
    return num1 + num2;
}
```

In the **main method** *SimpleCal* can be appended to the end of *Console.WriteLine* statement

```
public static void Main (string [] args)
{
    Console.WriteLine("The sum of 12 and 14 is " + SimpleCalc(12, 14));
}
```

Challenge:

1. Write a method and call it, which prints a parameter containing today's date i.e. 25th Feb 2023
2. Write a method, and call it, which when called prints the number 1 to 10
3. Write a method, and call it, which calculates and prints the average of two numbers passed as parameters.
4.
 - a) Write a method, and call it, which takes three integer parameters and calculates the volume of a rectangle, returning both the volume and unit of measurement i.e. "cm³" and prints in a suitable output statement.
 - b) Adapt the above to enable the user to enter the three dimensions.
5.
 - a) Write a method which calculates and returns both the simple interest AND amount to repay to replay on a user-defined loan amount and user-defined number of years with an interest rate of 4.5%. The code should ensure that the user enters a loan amount of no more than £30,000 and no less than £1000. The minimum period should also be no less than 2 years. Both values should be printed within the function call statement.
 - b) Create another method which now calculates compound interest for both user-defined loan amount and number of years.
 - c) Adapt the code to enable the user to choose whether to calculate either simple interest or compound interest.
 - d) Adapt the code to enable the user to calculate either simple or compound interest more than once.
 - e) Create a menu which enables the user to choose either:
 1. Calculate Simple Interest
 2. Calculate Compound Interest
 3. Stats*This menu will enable the user to choose which function to call.
*This should print out the number of times the interest functions have been called during that a particular session.
 - f) Adapt the code to create another method which handles after the input of these values

6. Create a registration method which enables an user to register within an application using their
- first name,
 - surname,
 - date of birth and
 - gender.

This registration function must also:

- validate the password to ensure it meets the following criteria.
 - must not contain the word password
 - must be between 9 and 15 characters in length
 - must contain a Upper case letter
 - must contain a Lower case letter
 - must contain one of the following special characters:
 - @
 - #
 - £
 - &
 - ?

The registration method should also call a method which generates an username which uses the first initial of the registrants first name, their surname and randomly generate 3-digit number to create a username in the form "asmith123". The user should receive confirmation of both their newly generated username and also confirmation that the password was successfully.